

**PROF. DR CLAUDIO J. TESSONE**

# **AGENT-BASED MODELLING**

**FOR BUSINESS, ECONOMICS, INFORMATICS  
AND SOCIAL SCIENCE**

**SYLLABUS  
SPRING SEMESTER 2019**

# PREAMBLE

## Welcome

This course takes place every Spring Semester. You will find all necessary information concerning the course within this Syllabus. From time to time, updates will be communicated on the OLAT Platform and on the Network Science webpage at the URPP Social Networks (<http://www.business.uzh.ch/professorships/networkscience.html>). Please, check regularly both.

We are very happy to welcome you to our lecture.

Claudio J. Tessone

# QUICK OVERVIEW

## Instructor

- Prof. Dr Claudio J. Tessone

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## Teaching Assistants

- Dr Manuel S. Mariani

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## Details

**Type:** Lecture

**Target Audience:** This course is acknowledged for MA students and is assigned to the „Wahlpflichtbereich“ BWL 4.

**Frequency:** Each fall Semester

**AP (ECTS):** 6

**Language:** English

## Prerequisites

Fundamental courses in statistics (e.g. Empirical Methods MOECoo21). Solid programming skills (or the willingness to develop this knowledge **prior** to the lecture) are a necessary requirement. The programming language in which the exercises are to be solved is not relevant. We can support you if the code is written in Python, R, etc.

**Content:**

A detailed introduction to the most paradigmatic agent-based models with a focus on understanding the aims and applications of this technique.

**Grading:**

Active participation, multiple choice tests, assignments given in class.

**Further information:**

<https://www.business.uzh.ch/en/professorships/networkscience/teaching>

**Registration:**

Through the registration tools at the University of Zurich.

# I. INTRODUCTION AND OBJECTIVES

Agent-based modelling is a methodology with ample applications in data-intensive fields. Its main focus is not about constructing regressive models to fit observed data. Instead it is about understanding the link between micro-level dynamics (local rules of interaction, behaviour) and (emergent) macro-properties. Therefore, it revolves around the conceptualisation and analysis of stylised - and minimalistic - models that capture specific mechanisms at work.

The course covers topics as variegated as: Product adoption, diffusion of opinions, virus diffusion (in social and computer networks), segregation in society, consensus formation (again in social and computer networks), agent behaviour in financial markets. Interestingly, the techniques described are not only valid for the specific systems under consideration, but they can be easily applied to other focal areas of interest.

The course is highly interactive. All the lectures have first a theoretical part, then, the students must develop (in small groups and always supported by the instructors) the models themselves. This allows them to gain direct experience and familiarity with the concepts taught and the techniques involved. In this participatory environment, multiple exercises and the creation of visualisations play an important role.

## 2. COURSE CONTENTS

### LECTURE 1. Kickoff

- . A brief overview of Graph Theory
- . Micro-behaviour and Macro-properties
- . Emergent properties
- . What is an Agent-Based Model?
- . Control and order parameters
- . Introduction to programming techniques

### LECTURE 2. Models of Spreading (i)

- . Diffusion of innovations and product adoption
- . Innovators and imitators
- . Early versus main market development
- . Data-driven parameter estimation

### LECTURE 3. Models of Spreading (ii)

- . Models of epidemics (compartment models)

- . Susceptible-infected
- . Susceptible-infected-recovered
- . Naïve dynamic implementation
- . Gillespie algorithm

#### **LECTURE 4. Threshold models and Contagion**

- . Gossips
- . A simple model for riots
- . Complex contagion
- . Malware and computer viri
- . Consensus
- . Applications to blockchains

#### **LECTURE 5. Models of Consensus and Social Influence**

- . Imitation, herding
- . Coordination and anti-coordination
- . Voter model
- . Ising model
- . Majority models

#### **LECTURE 6. Cellular automata**

- . Social cellular automata
- . Crowd dynamics
- . Traffic dynamics
- . Conway's Game of Life

#### **LECTURE 7. Self-organised criticality**

- . Forest-fire model
- . Sand-pile model
- . Minority games and applications to financial markets

#### **LECTURE 8. Social Segregation**

- . Racial segregation in modern societies
- . Schelling model of segregation
  - . Local proximity
  - . Bounded neighbourhood

#### **LECTURE 9. Evolution of Culture**

- . Language dynamics
- . Axelrod model on the evolution of culture
- . Multicultural versus monocultural states

#### **LECTURE 10. Data-driven modelling and Wrap-up**

- . Parameter estimation from agent-level data

- . Parameter estimation from system-level data
- . The effect of the dynamic rules

## 3. COURSE MATERIAL

### Material Offered

Students have access to OLAT to download the slides presented in class, find relevant material, datasets and literature.

The following procedure is strongly recommended as preparation for the classes.

### Overview of classes

On the webpage an overview of all classes given by our team can be found. Develop an idea of the classes and how they best fit into your personal agenda. Keep in mind that agent-based modelling classes are only offered once a year.

### Syllabus

For each course, a detailed syllabus exists with all details concerning that specific course. This is your guideline for the class and a **MUST** read. You'll find everything in here concerning the grading of the course, the agenda, the planned topics and much more...

The main materials used in this course are:

### The Slides

The slides presented and discussed in class are available in a digital format. You can download the slides to each class. The slides do not completely cover the entire Syllabus, therefore, it is necessary to participate in the class. All slides will be distributed after each module.

All our slides follow our detailed standardized slide format. All presentations in the classroom also have to follow this format.

## 4. READING

### Bibliography

Required readings:

- ⊕ N. Gilbert. *Agent-Based Models* (2007, Sage Publications, London)
- ⊕ Miller, John H., and Scott E. Page. *Complex adaptive systems: An introduction to computational models of social life* (2009, Princeton University Press)

Recommended readings:

- ⊕ T.C. Schelling. *Micromotives and Macrobehavior* (1978, Norton, New York)
- ⊕ M. Granovetter. *Society and Economy: Framework and Principles* (2017, Harvard University Press)

## Related scientific journals

- ⊕ *American Economic Review*
- ⊕ *Econometrica*
- ⊕ *American Journal of Sociology*
- ⊕ *Proceedings of the National Academy of Science*
- ⊕ *Philosophical Transactions of the Royal Society B*
- ⊕ *Physical Review E*
- ⊕ *Physical Review Letters*
- ⊕ *Journal of Artificial Societies and Social Simulation*

## 5. APPLICATION PROCEDURE

Please enrol to the course using the usual UZH planning tools. In case of doubts, contact the instructor of the booking service of the Faculty

E-Mail: [modulbuchung@oec.uzh.ch](mailto:modulbuchung@oec.uzh.ch)

## 6. EVALUATION

There is no final written exam on the subjects taught during the course. We believe this is a subject whose depth can be best learnt by doing: Therefore, there are extensive practice sessions where the students get in-depth exercises on the main topics in the area.

### 6.1 Active participation in class

Credits are awarded for thoughtful and active participation in class and in exercise discussions throughout the course. Credits will be given for knowledge of readings, cogent articulation of arguments and comments, and contribution to case discussion. Participation will be evaluated for quality as well as consistency. Attending the class and the exercises regularly and on time is an indication of professionalism and will also improve your participation grade.



## 6.2 Exercise sessions

We strongly recommend that you participate in all exercise sessions, do the readings and follow our instructions. The conduct of this course is based on student inquiry, experience, opinion and reflection related to the readings and other assignments. Exercises (i.e. gaining practical experience with agent-based modelling and the difficulties that may emerge) are a fundamental part of the course.

## 6.3 Final project

Students will form groups and select a topic of their interest. Then they will develop a project in the area of the course. This will give them the opportunity to have practical experience on all the research cycle: from inception to result analysis. This work will have a large impact on the grades.

# 7. ACADEMIC FRAUD

The Code of Honour of the University of Zurich applies to all work in this course and will be strictly enforced. The intent of the Honour Code in this course is to ensure that each student claims and receives credits for his/her own efforts. Violations to this are considered academic fraud.

## Definition

Academic fraud is an act by a student, which may result in a false academic evaluation of that student or of another student. Plagiarism is understood as the use or imitation of another people's work, either wholly or partially, without acknowledging the source and the author. In principle, plagiarism is an infringement of copyright law. Short passages from another author may be quoted.

All documents you will hand-in are going to be checked by software and manually for plagiarism. Documents with a score above 10% are going to be intensively validated and in suspicious cases we hand-out penalties for fraud behaviour.

# 8. ADMINISTRATIVE COMMENTS

## 8.1 Students with disabilities

Any student with a documented disability needing academic adjustment or accommodation is requested to speak with the instructors during the first two days of class. All discussion will remain confidential. Students with disabilities will need to also contact the directors of the Faculty.

## 8.2 Getting in contact with me

E-mails should be short and to the point. Before sending an email, make clear that email is the appropriate instrument for your task. In some situations, a telephone call is much easier and more personal. Or just ask me in class.

## 8.3 Registration cards

Right in the beginning of the class you will receive a Word file that we ask you to fill-out. In this file we ask you to add a personal picture and personal address information. Each information is kept confidential and is only accessible to our team. The reasons for doing this are 1) we would like to learn your names by pictures, 2) we use pictures later on if you ask reference letters to better remind ourselves, and 3) we need your contact information for the administration. Delivering these files is of course voluntary. However, we would highly appreciate your cooperation on this. Many thanks in advance.

## 8.4 Name cards

Please use name cards regularly in class throughout the term so I can learn your names. I usually have large numbers of students across my class, so this will make it easier for me. If you don't use name cards, I assume you do not care if I know who you are.

## 8.5 Sound-emitting devices

It is expected that you turn off/mute all devices that emit sounds and noises that may interrupt the class (e.g., notebook, mobile phones, watch alarms). If an occasion arises in which you may need to receive a phone call, please inform me before the class. If you leave a class to answer a call without previously notification, you will not be allowed to return to class.

## 8.6 Laptops and calculators

Laptops and programmable calculators are needed in for the sole purpose of supporting the individual learning process.